

# COMMUNITY FINE ARTS AWARD



## PROJECT: DRAWING BASICS

### GOALS

- A. DRAWING CONCEPTS:** Practice foreshortening, shading, and overlapping.
- B. DRAWING MASTERPIECE:** Create an original image using these concepts.

### A. DRAWING CONCEPTS

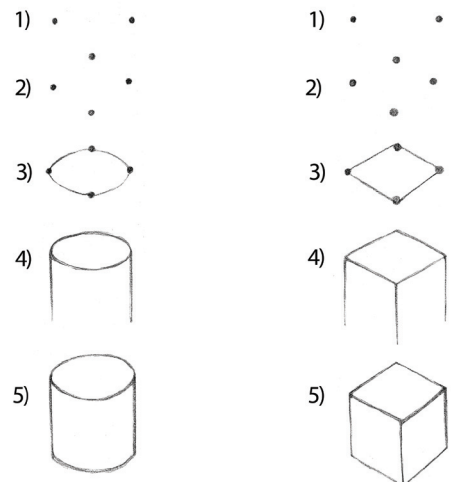
Drawing is a wonderful pastime. With a few basic concepts and practice, you can create art that looks three-dimensional and realistic. Practice all three of the below concepts.

#### □ Step 1—Foreshortening

This fancy word is basically about making something look three dimensional. These simple tricks will make your drawing have depth. Practice drawing a foreshortened cylinder or square.

#### Drawing Steps

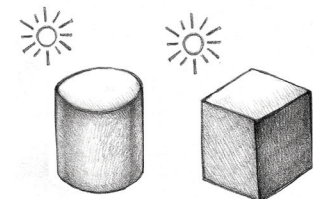
1. Choose either a cube or cylinder to draw
2. Draw two dots for the outside of the top. Then draw the top and bottom dots of the top.
3. Connect the dots making a flat oval or a flat diamond.
4. For the square, draw a longer middle line from the bottom of the diamond to the “floor.” Then draw the two outside lines slightly shorter. Connect the middle line to the two shorter outside line to create the bottom of the cube.
5. For the cylinder, draw two outside lines to the “floor.” Then draw the bottom of the cylinder with the same line arc as the bottom of the top surface.



#### □ Step 2—Shading

Shading gives a drawing more dimension!

1. Decide where the “light” comes from that illumines your cube or cylinder.
2. Shade the edges away from your light source the darkest.
3. Blend. Make sure you move from dark to medium to light to make the shadow’s edge gradual.
4. If you need help, use a desk lamp and a square block to see how the shadows play out.

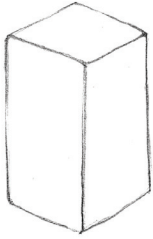


“I sometimes think there is nothing so delightful as drawing.”  
-Vincent Van Gogh

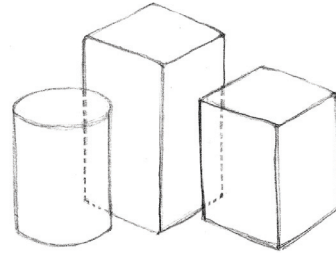
### □ Step 3—Overlapping

This skill allows you to draw several objects that appear as if some are in the front, and others are behind. Create a drawing of multiple square towers and/or cylinders overlapping. You will apply all three concepts together.

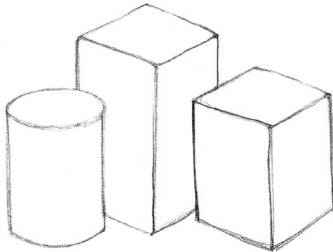
1. First create a foreshortened cube, rectangle, or cylinder.



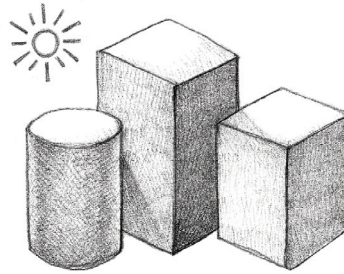
2. Then draw another cylinder or cube right beside your first cube.



3. Erase lines of the objects behind.



4. Pick a direction the light is coming from and shade your objects. Note any additional shadows.



### **B. DRAWING MASTERPIECE**

Use the three concepts above to create an original drawing using cylinders and cubes. Suggestions: marshmallows, towers, skyscrapers, spaceships, a television, square toy, go-cart, or car. Draw details to turn your blocks into objects! Show your work to a family member.

*"You can't do sketches enough.  
Sketch everything and keep your  
curiosity fresh."*

*—John Singer Sargent*

### **RESEARCH MORE**

- *Drawing in 3D or You Can Draw in 30 Days* by Mark Kistler
- *Draw3D.com* or *MarkKistler.com* for free online lessons by Mark Kistler
- *Art for Kids* by Kathryn Temple
- *Draw 3D* by Doug DuBosque

*My child has successfully completed the Project Goals for the topic—**Drawing Basics**.*

Adult Signature: \_\_\_\_\_ Date: \_\_\_\_\_

*(Complete SIX projects to earn your FINE ARTS award)*